

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Aggressive depending on seat and vul
1/1 not forcing
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
Immediate = 15-18 (Sys On)
Re-opening = 14-16 vs minor (Sys On)
14-16 vs major (Sys On )
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak jump overcalls
Unusual NT = Lowest unbid suits
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cuebid = Michaels
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
X=Pen, 2C=Majors, 2D=Natural
2M=Natural 2NT=Minors
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X=T/O
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X=Majors
1NT=Minors
Same after (1C) (1X)
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX=10+, interest in penalising

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2nd/4th	3rd/low if unsupported	
NT	2nd/4th	3rd/low if unsupported	
Subseq	Att switches midgame	Att switches midgame	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	<b>AKxx</b>	<b>AKxx</b>	
King	<b>KQxx</b>	<b>KQxx</b>	
Queen	<b>QJxx</b>	<b>Qjxx or KQTx</b>	
Jack	<b>Jtxx or KJTx</b>	<b>Jtxx or KJTx</b>	
10	<b>T9xx or T9x</b>	<b>T9xx or T9x</b>	
9	<b>9xx</b>	<b>9xx</b>	
Hi-X	Odd	Odd	
Lo-X	Even	Even	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse Att	Reverse Count	Reverse Att
Suit 2	Reverse Count	Suit Pref	Reverse Count
3			
1	Reverse Att	Suit Pref	Reverse Att
NT 2	Reverse Count	Reverse Count	Reverse Count
3	Suit Pref		
Signals (including Trumps): Suit Preference			
A =Att K=Count at 5-level or above OR if declarer has preempted.			
Original count			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Normal			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Support doubles and redoubles.			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker:
<b>NCBO:</b>
<b>PLAYERS:</b> Alex Goss & Gilbert Morgan
EVENT (Open/Women/Senior/Transnational)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
15-17 INT
Weak 2s
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
<b>SPECIAL FORCING PASS SEQUENCES</b>
Game forcing auctions
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b> May open light in 3rd seat

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4S	Minimum of 2 clubs	1X=Nat 6+, 1NT= 6-11, 2C=10+ 5+ Clubs, 2D= 6+D Weak, 2NT = 11/12 bal	Two-way checkback after 1NT rebid	1C(1D)X=4/4 majors
1♦		4	4S	Minimum of 4 Diamonds	Same as above except 2C=4+C GF, 1NT=Semi forcing	Two-way checkback after 1NT rebid	
1♥		5	4S	Minimum of 5 Heart	1S=4+S, 1NT=Semi forcing, 2C= 10-12 3H or Club GF or GF bal 2D=5+D GF, 2H=3H 6-9, 2S= Weak Jump Shift, 2NT=4+H GF, 3C=4+H 6-9, 3D=4+H 10-12, 3H=4+H weak 4H = To Play 3S/4C/4D = splinter		Drury
1♠		5	4H	Minimum of 5 Spades	Same as above except 3H = INV 6+ card suit		Drury
INT		15-17		Bal or semi bal	Stayman, 4 way transfers	Smolen after stayman, new suit after minor	
				Rarely off shape	3C=Puppet Stayman, 4D = Texas to Hearts, 4H = Texas to Spades		
2♣				Game Forcing	2D=waiting, Any other 2 level bid is 8+points and natural.		
2♦		(5)6		5+D	2NT = Shortage enquiry, New suit is nat forcing except for favourable		
2♥		(5)6		5+H 0-9 favoiurable 6+H 6-9 unfavourable	2NT = Shortage enquiry, New suit is nat forcing except for favourable		
2♠		(5)6		5+S 0-9 favoiurable 6+S 6-9 unfavourable	2NT = Shortage enquiry, New suit is nat forcing except for favourable		
2NT				20-21 can upgrade 19 count	Stayman, transfers		
3♣		(6)7		Can be 6 at fav	New suit is natural and forcing		
3♦		(6)7		Can be 6 at fav	New suit is natural and forcing		
3♥		(6)7		Can be 6 at fav	New suit is natural and forcing		
3♠		(6)7		Can be 6 at fav	New suit is natural and forcing		
3NT				Gambling			
4♣		(7)8		Can be 7 at fav			
4♦		(7)8		Can be 7 at fav			
4♥		(7)8		Can be 7 at fav			
4♠		(7)8		Can be 7 at fav			
4NT				Specific ace ask	5C=0 5D/H/S=A 5NT=CA		
5♣		8				<b>HIGH LEVEL BIDDING</b>	
5♦		8				RKCB 1430	
5♥		8				1st/2nd round controls	
5♠		8					